



# BAFTA YGD Young Game Designers

An initiative by BAFTA which inspires and supports young people to explore creative opportunities in the games industry and develop technical and transferable skills.

BAFTA YGD additionally runs an annual competition for 10-18 year olds in the categories of Game Concept and Game Making with entrants coming up with original ideas for games or a prototype with at least one playable level.

All finalists receive feedback to develop their games and an exclusive programme of activity including digital mentorship (for ages 13+), exclusive masterclasses and a showcase opportunity at BAFTA HQ in London.

Winning entries are featured in the Power UP! exhibition hosted by the Science Museum Group in London and Manchester.



“The best part about BAFTA YGD is that you get feedback on your game from industry experts and it gives you the opportunity to network. Participating in the competition already shows that you can be dedicated and passionate enough to make or design a game from scratch, which definitely gets you on an employer’s radar – and from there a foot in the door.”

**Tyler Rotheram,  
2019 YGD Finalist**



- For more information, including teacher resources: [www.ygd.bafta.org](http://www.ygd.bafta.org)
- Check out our Youtube channel: [@YoungBAFTA](https://www.youtube.com/@YoungBAFTA)
- Contact the Young BAFTA team: [ygd@bafta.org](mailto:ygd@bafta.org)

