

Competition Guidelines – Game Making Award (15 -18 years old)

Full terms and conditions of entering BAFTA Young Game Designers 2015 Game Making Award (15 – 18 years old age group)

1. Eligibility:

- The competition is open to all UK residents (including residents of the Channel Islands and the Isle Of Man) aged between 10 and 14 years of age during the school year beginning 1 September 2014 (13th August in Scotland).
 - o For UK residents excluding Scotland - if your 10th, 11th, 12th or 14th birthday falls between 1 September 2014 and 31st August 2015 you are eligible for the 10-14 category. If your 15th, 16th, 17th or 18th birthday falls between the 1 September 2014 and 31st August 2015 you are eligible for the 15-18 category.
 - o For residents of Scotland - if your 10th, 11th, 12th or 14th birthday falls between 13 August 2014 and 12th August 2015 you are eligible for the 10-14 category. If your 15th, 16th, 17th or 18th birthday falls between the 13 August 2014 and 12th August 2015 you are eligible for the 15-18 category.
- At least one parent or legal guardian of entrants under the age of 16 must be resident in the UK.
- Entrants must not be closely related to a BAFTA staff member or any other person or figure involved in the competition.
- Entrants can be an individual, in a pair, or in a team of three, but only one entry per person must be submitted – i.e. if you are entering as part of one pair or team, you cannot enter as part of another one.
- If entering as part of a team all members must be in the same age bracket (10-14yrs or 15-18yrs)

Please note: BAFTA reserves the right to request proof of age for entrants as well as parent's or guardian's consent and necessary state of health.

2. Entry requirements:

i) Application form

To enter the competition you must complete the following tasks:

- Entrants must use the form template provided via this website: www.bafta.org/ygd
- The entry must for be a game that is suitable for children aged under 16 ([PEGI](#) 12 rating or less)
- If entrants submit more than one entry we will judge the first entry received.
- The execution must be the entrant's own original work, not defame, nor breach any copyright.
- All submissions must include in clear legible form: name, date of birth, address including postcode and telephone number of the entrant. An email address should also be supplied if available.

All entrants must enter the competition using the online submission process. If you have a legitimate reason why your entry cannot be submitted online, please contact us at ygd@bafta.org to discuss alternative ways to submit the entry. The submission deadline remains the same regardless of the mode of entry.

ii) Parental permission/Consent Form

- If under the age of 16 entrants must ask their parent/carers for permission to enter this competition and submit a consent form signed by their parent or guardian to provide such consent.
- The consent form should be printed, scanned and emailed to ygd@bafta.org
- Receipt of the parental consent form will not be taken as proof that an entry has been uploaded online.

3. Permitted File Formats/Video Walkthrough:

- Entries for this award are to be submitted in a computer executable file format (simple notes to aid in the operation of the entry are also permitted). Acceptable file formats include .sb, .kodu, .exe, .zip, .mission, .swf, .phz, .html or .java (please note that If your game is made up of **more than one file**, please create a **.zip** file to upload).
- Entries can be created using any software package of the entrants choosing, provided such software is used legally and within the terms of its software licensing agreement.
- Each package must run independently of the package in which it was created and on typical commercially available computers.
- If you cannot provide your game in a format that is compatible with Windows, please email ygd@bafta.org and we'll be able to help.
- A video walkthrough of up to 5 minutes can accompany each entry. Such walkthrough should directly represent the content of the entered software.

4. Application Deadline:

- Entries and consent forms must be received by BAFTA no later than **16:00 on Monday 1 June 2015**. Late or illegible entries will be disqualified.

BAFTA cannot take any responsibility for any technical failure or malfunction, including but not limited to any affecting postal services, which may result in any entry being lost or not properly registered or recorded.

5. Publishing Consent:

By submitting an entry for the competition, the entrant's parent/guardian is deemed to have given consent for the entry to be published free of charge by BAFTA in all media, including television and internet, for all purposes as it wishes.

BAFTA may wish to display entries in a website gallery as they come in throughout the competition entry window.

The winner will be deemed to have agreed that BAFTA may showcase their game online and at Award ceremonies, and share it with third parties for online distribution.

All entrants – including the winner – will retain the right to take their game to any studio in order to develop it commercially.

6. Judging:

All entries will enter a judging process consisting of three rounds:

Round 1 BAFTA staff and BAFTA members will decide which entries should be put through to the second stage. Each entry will be viewed by a minimum of two judges. Round 1 will result in a long-list of entries.

Round 2 Panels of video games professionals will view the long-listed titles and collectively will choose up to 10 of the best entries to be taken to the final round. This shortlist will be announced w/c 22nd June 2015.

Round 3 A panel of jurors drawn from the BAFTA membership and video games professionals will meet to view the final selection from Round 2. This panel will decide the overall winner.

At each stage all selected entrants may be invited to develop their game further. Up to 10 shortlisted entries will be showcased on the YGD website.

The winner will be announced at the Young Game Designers Award Ceremony at BAFTA on **Saturday 25 July 2015**. The winner will not be notified before this date.

Entries will be judged on:

- Game creation skills
- Suitability for chosen platform

BAFTA and the jury decision as to the winners is final. No correspondence relating to the competition will be entered into.

7. Awards & Prizes:

The winner will receive a prize package comprising:

- A physical BAFTA Young Game Designers Award;
- Further development of their game with the University of Abertay Dundee;
- Further prizes TBC

BAFTA reserves the right to offer alternative prizes to those stated. The prizes cannot be transferred and there is no cash alternative.

In the event of any of the winners being unable to be contacted, after reasonable attempts have been made, or if any is found to be in breach of the rules or fails to take up their prize for any reason, including illness, unavailability, problems in having consent for absence from school, licensing difficulties OR problems with obtaining a sign off from their doctor regarding state of health to participate, BAFTA reserves the right to offer the prize to a runner-up in the relevant category but it is not obliged to do so.

8. Award Ceremony:

- All nominees should be available to attend the Young Game Designers Award Ceremony at BAFTA London on **Saturday 25 July 2015**.
- BAFTA reserves the right to change the date of the awards ceremony and will endeavour to inform all nominees in good time
- The winner will be announced at this ceremony and will collect their award (the physical award component of the prize).
- The nominees will be deemed to have agreed to be filmed on the day of the ceremony.
- The nominees and parent/guardian will also be filmed there and at other times by BAFTA for use in all media.
- If under the age of 16 the parent/guardian of each nominee will be required to sign contributor consent forms on behalf of their child/ward and themselves to allow BAFTA to use the contributions in all media for all purposes.

9. Winners & Shortlisted entrants:

- Telephone calls will be made to the short listed entrants and their parent/guardian between Monday 8th June 2015 and Friday 19th June 2015 in order to check eligibility. Telephone calls may be recorded for reference purposes.
- If an entrant is unable to be contacted after reasonable attempts have been made to do so, BAFTA reserves right to offer their place to the next best entrant. Unsuccessful entrants will not be contacted.
- The winner will be notified within 90 days of the close of the competition as per the contact details provided in their entry.
- Winners and shortlist entrants will be expected to take part in post-competition publicity for BAFTA.

10. Cancellation of Competition:

BAFTA reserves the right to cancel the competition or any of these rules at any stage, if deemed necessary in its opinion, or if circumstances arise outside of its control.

11. Data Protection:

BAFTA will only ever use personal details for the purposes of administering this competition, and will not publish them or provide them to any other party without permission.

Entrant's personal details will be removed from the BAFTA database after one year.

12. Acknowledgement of Terms and Conditions:

The parent/guardian of an applicant is deemed to have accepted these terms and conditions when consenting to the application of the relevant entrant.

These terms and conditions are governed by the laws of England and Wales.